

Solutions for Hardware

User-interaction

1.

Memory

2.

Disk.

There are several different kinds of disks, e g hard disk.

3.

CPU - Central Processing Unit.

4.

The list will be long if we tried to list them all, so we'll give some examples:

- screen/monitor/tv
- keyboard and mouse
- joystick and gamepad
- gesture detection hardware
- voice recognition hardware
- ...

5.

Software are sequences of instructions performed by some kind of hardware, in our case typically the CPU in the computer. The software is not a phsycial item, although it is stored on some kind of storage media.

Hardware is some kind of physical device that can perform some task(s) in relation to the computer. The hardware can be instructed using programs or it can be “hard wired”.